

Aerosol Properties over “*Bright-Reflecting Source Regions*”: *The Deep Blue Algorithm and its Applicability to MODIS*

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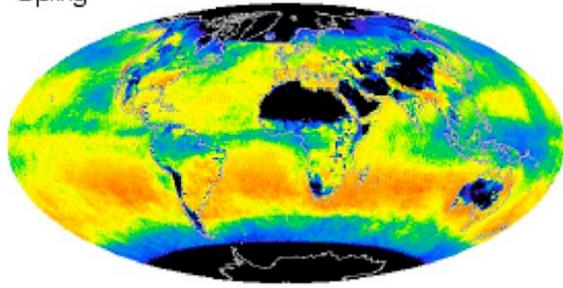


Rationale

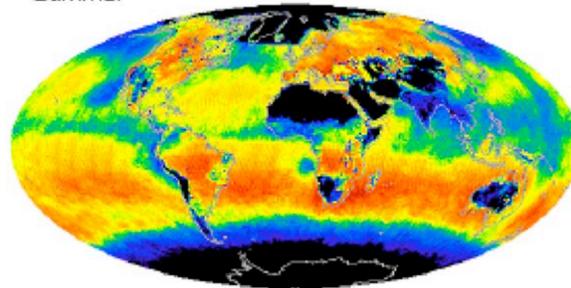
- **Climate Forcing:** requires aerosol properties near source regions to achieve a complete picture of aerosol information from source to sink;
- **Carbon Cycle:** tracks iron sources from windblown dust for stimulating **plankton** growth in the open ocean;
- **Aerosol Transport Modeling:** needs accurate and realistic dust source locations; and
- **Visibility and Adverse Health Effects:** demands timely atmospheric turbidity information over affected regions.



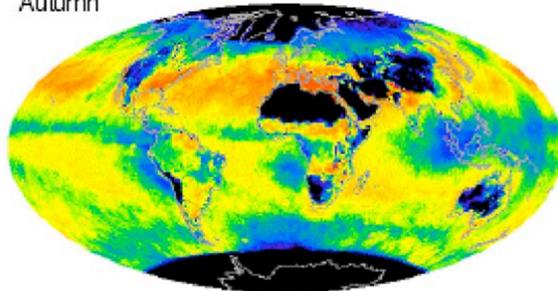
Spring



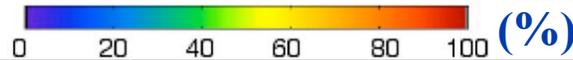
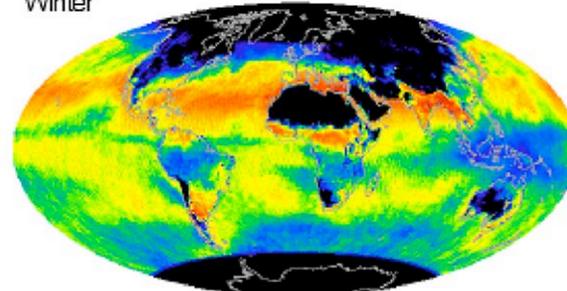
Summer



Autumn

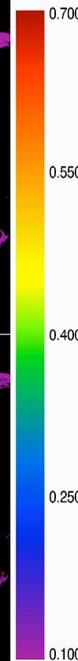
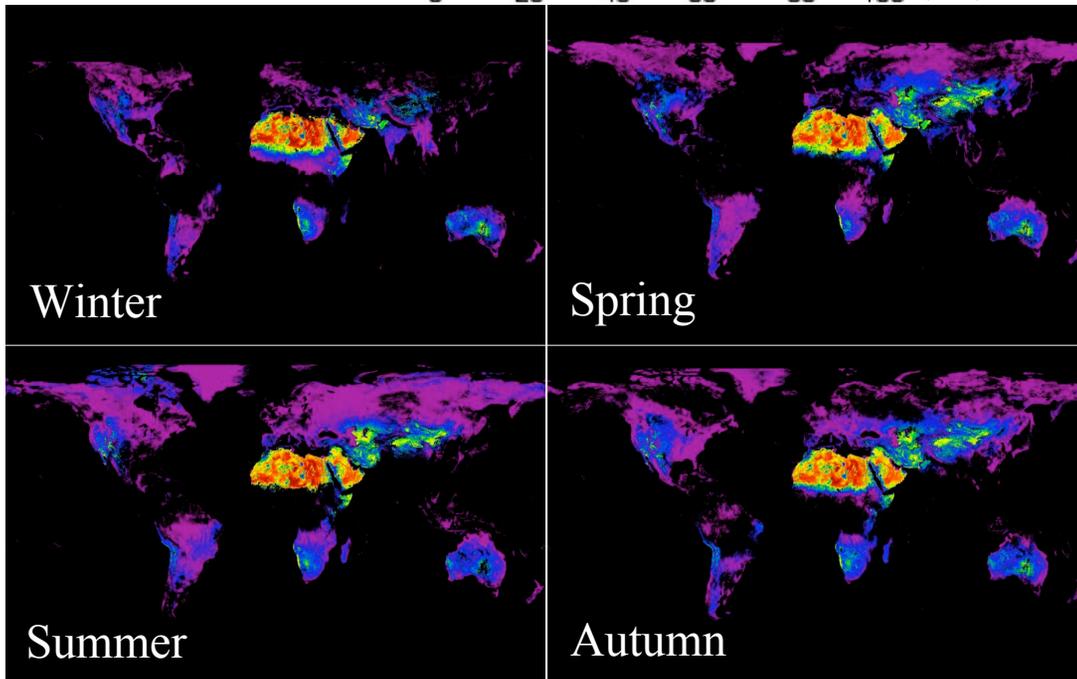


Winter



*Percentage of
Area Retrieved
by Current
MODIS Aerosol
Algorithm*

[Chu et al., JGR, 2003]



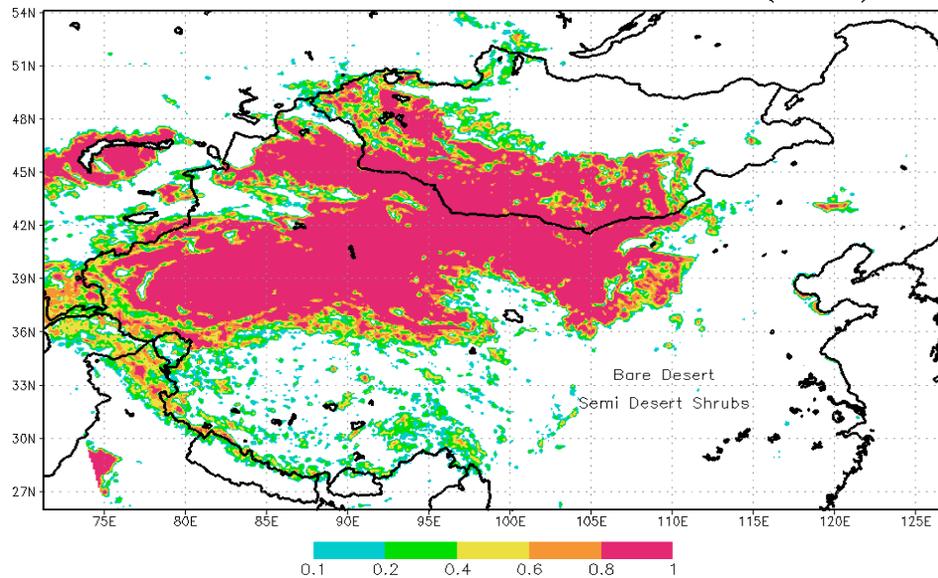
*Global Coverage for
Surface Reflectance ($2.1\mu\text{m}$) >0.25
 $\sim 15\% \leq f(\text{season}) \leq \sim 25\%$*

*[Moody et al., 2004, in
press, IEEE TGRS]*

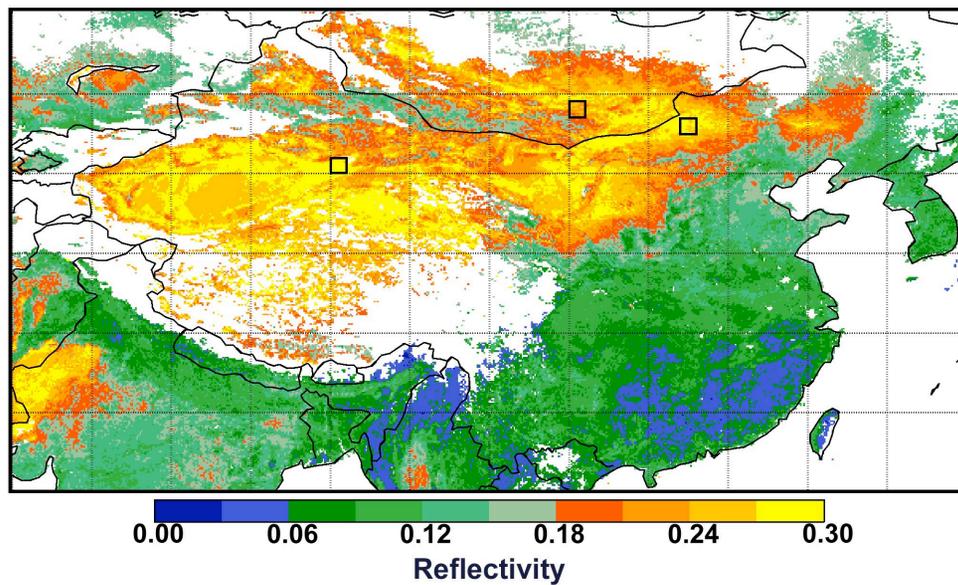
November 4, 2004
UMBC/NASA GSFC



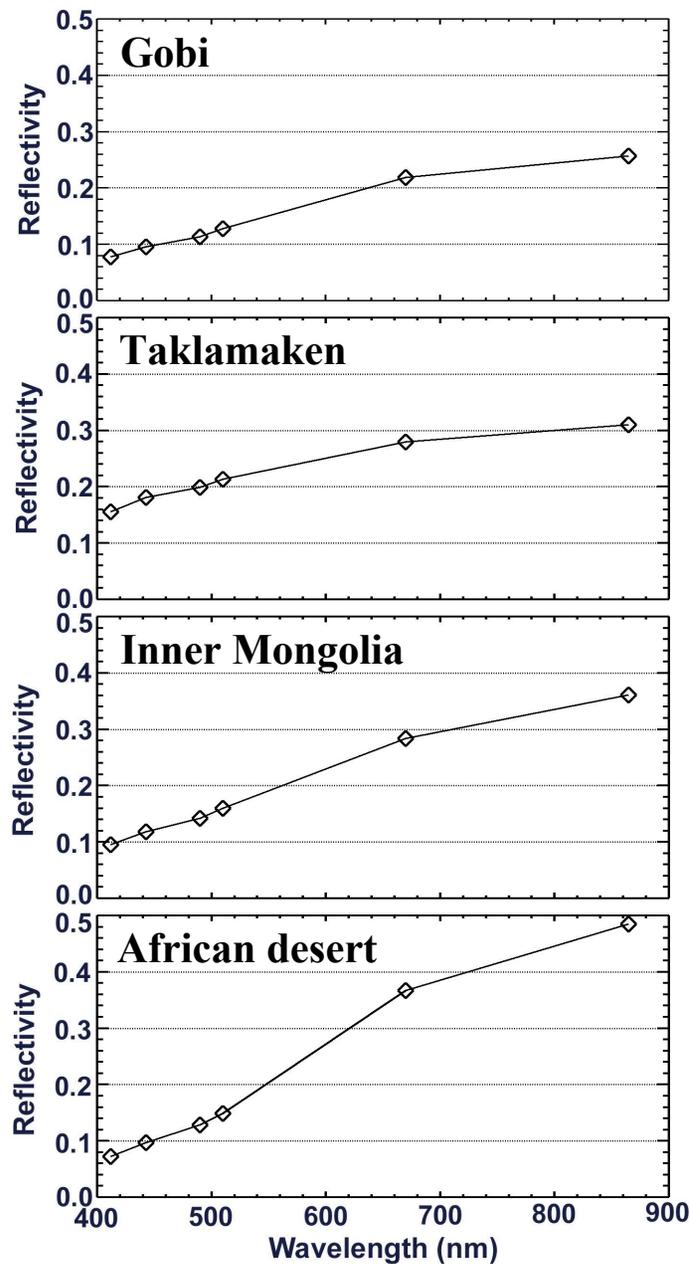
USGS dataset Dust Erodible Land East Asia (9-km)



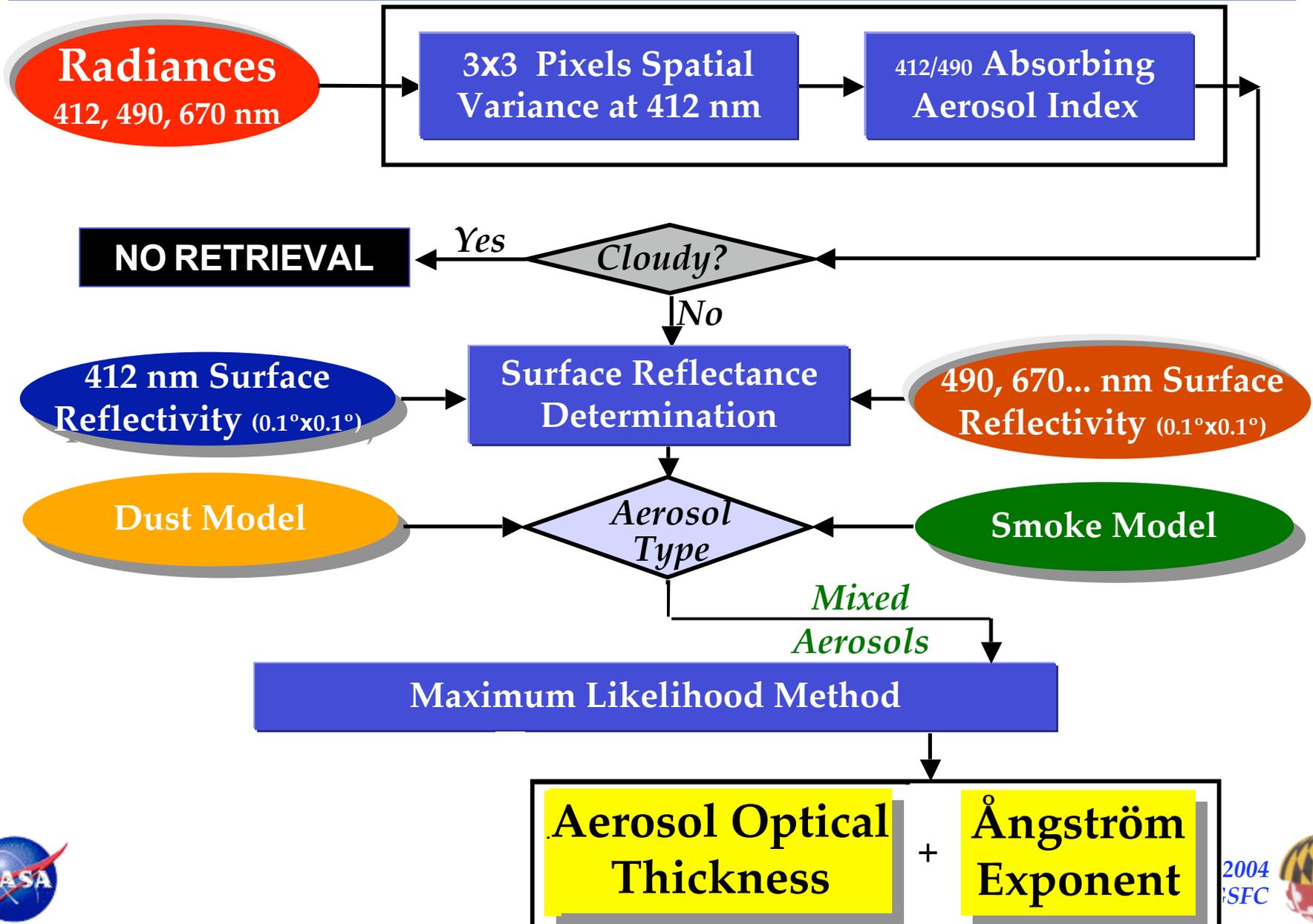
b) Reflectivity (670 nm)



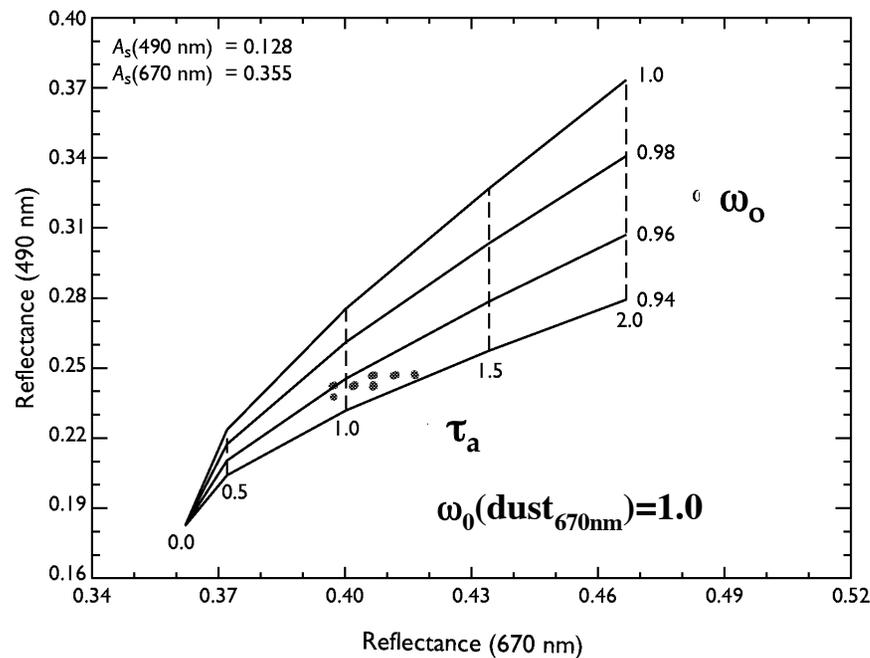
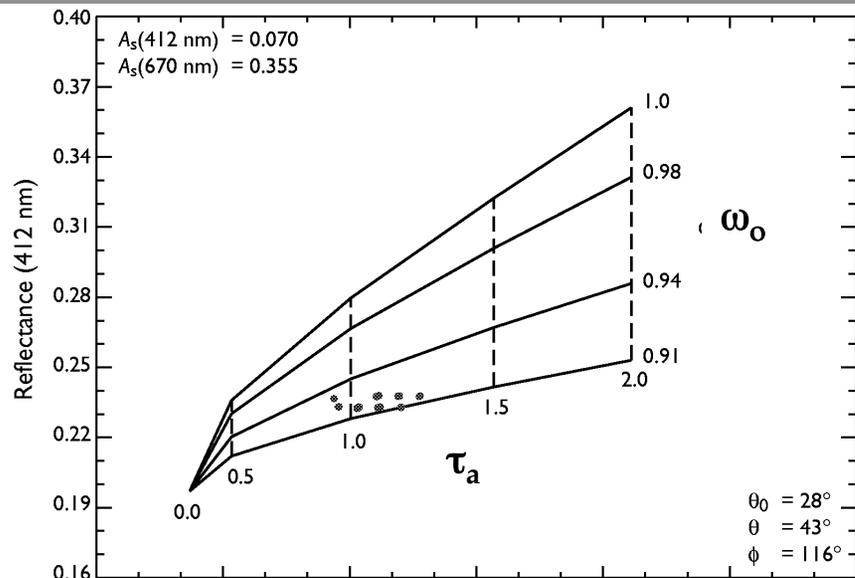
c) Spectral Reflectivity



Flowchart for Deep Blue Algorithm



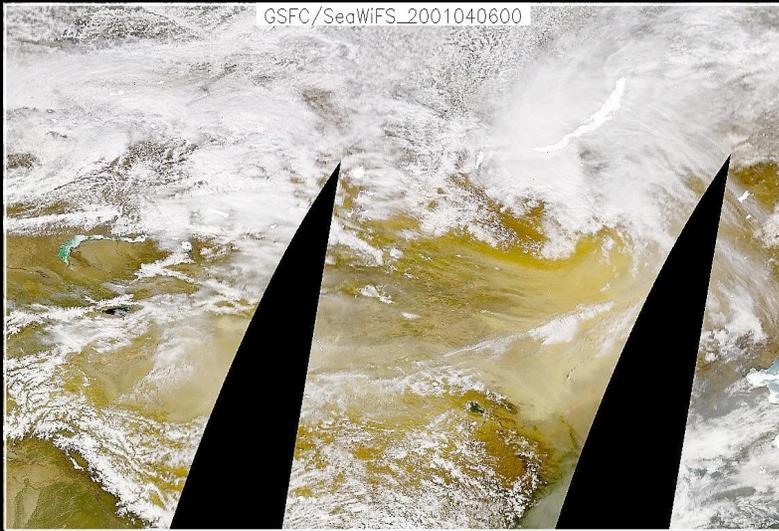
Deep Blue Algorithm for SeaWiFS/MODIS



- Utilize solar reflectance at $\lambda = 412, 490,$ and 670 nm to retrieve aerosol optical thickness (τ_a) and single scattering albedo (ω_o).
- Less sensitive to aerosol height, compared to UV methods.
- Works well on retrieving aerosol properties over various types of surfaces, including very **bright desert**.

*Hsu, Tsay, King, and Herman, 2004: Aerosol properties over bright-reflecting source regions, IEEE TGRS, 42, 557-569.

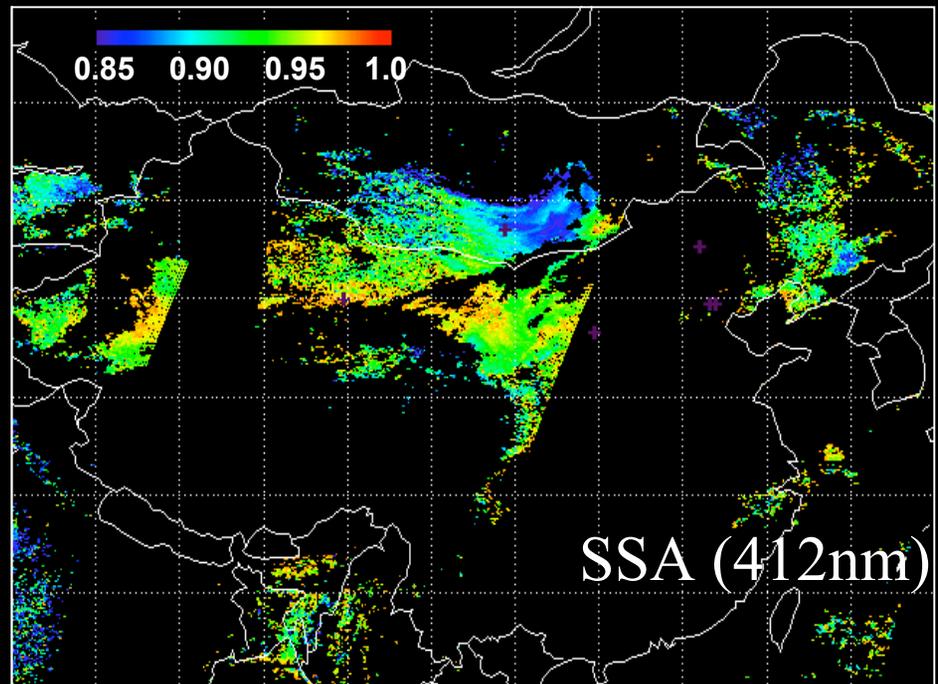
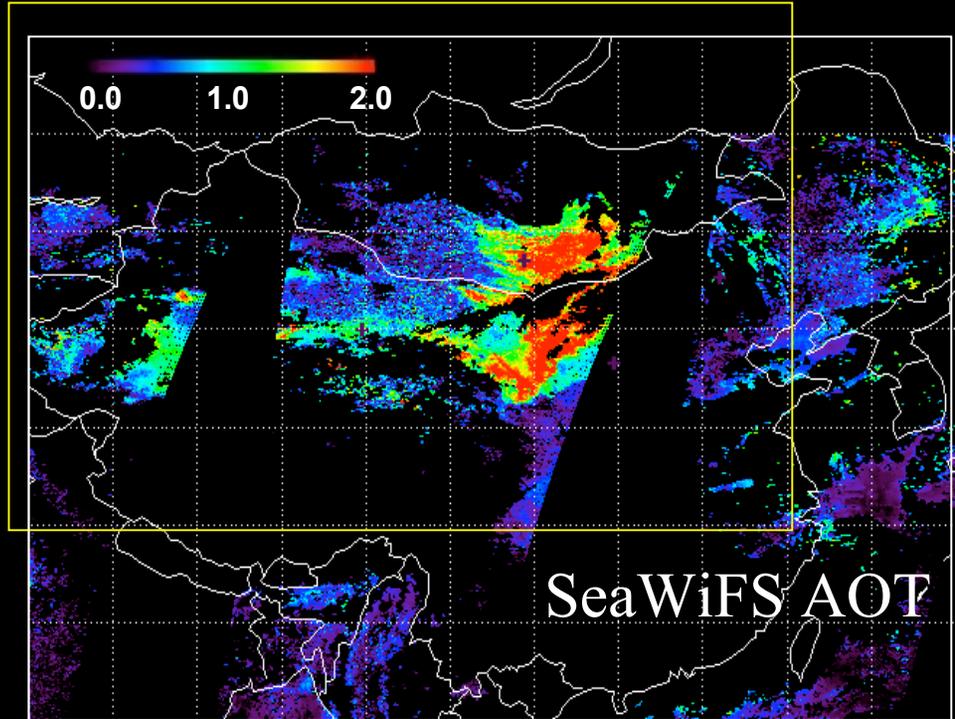


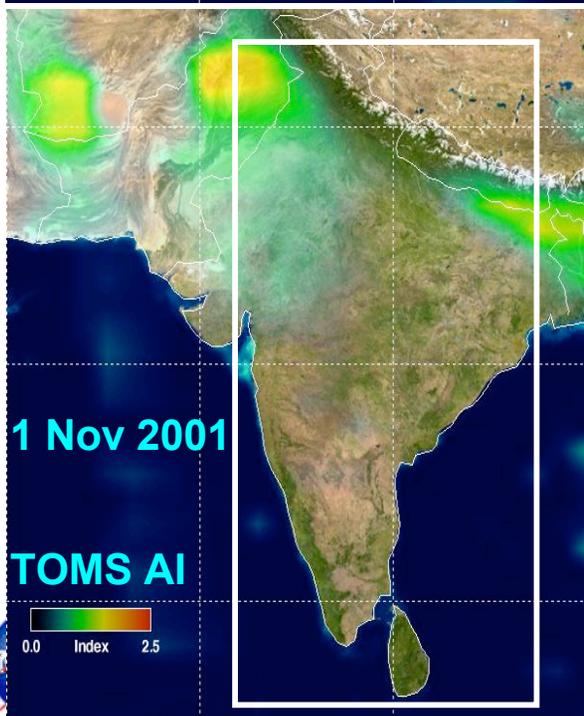
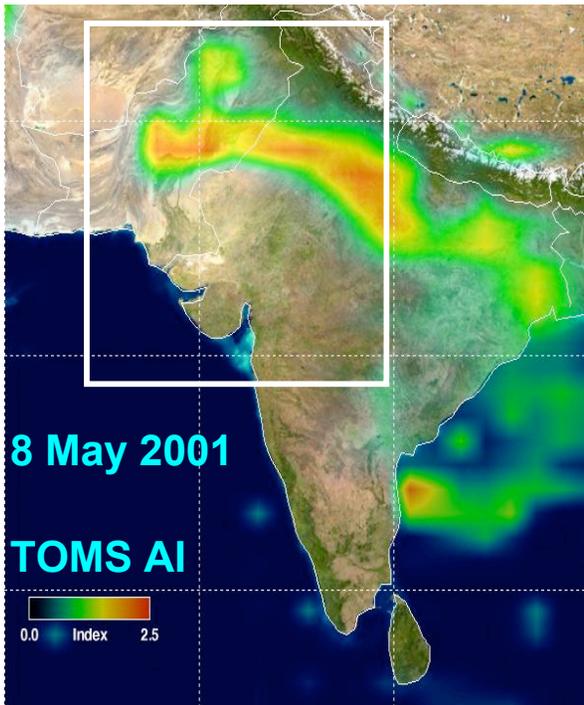


SeaWiFS RGB - Rayleigh
Asian Dust Outbreak
6 April 2001

⇒ *Deep Blue Algorithm:*

- *Cloud mask works very well*
- *Aerosol retrievals indicate dust storms originated from Gobi and Inner Mongolia regions*
- *Single scattering albedos are quite different between these two regions*

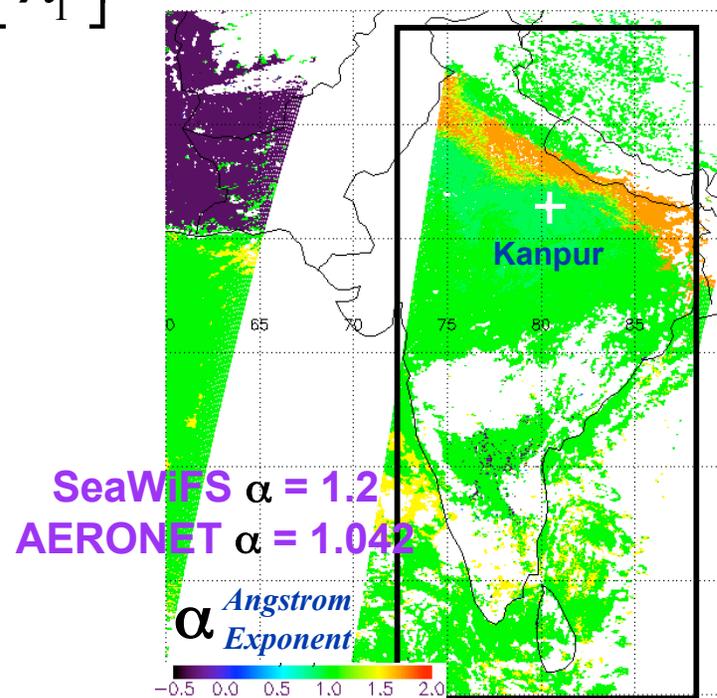
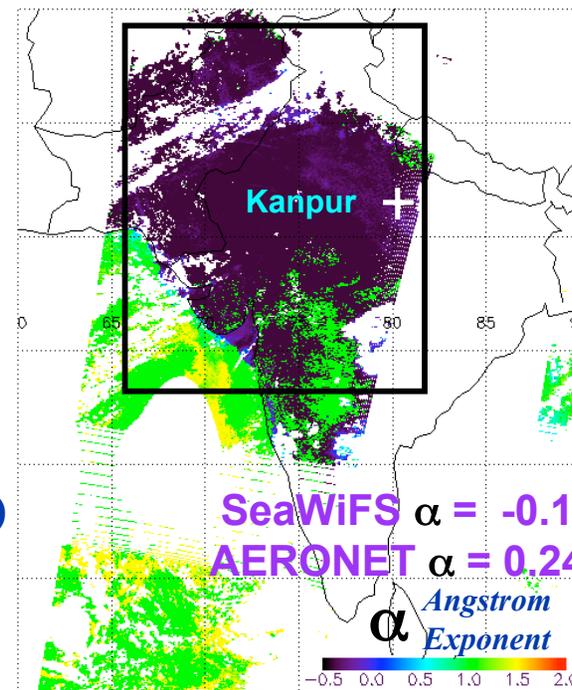


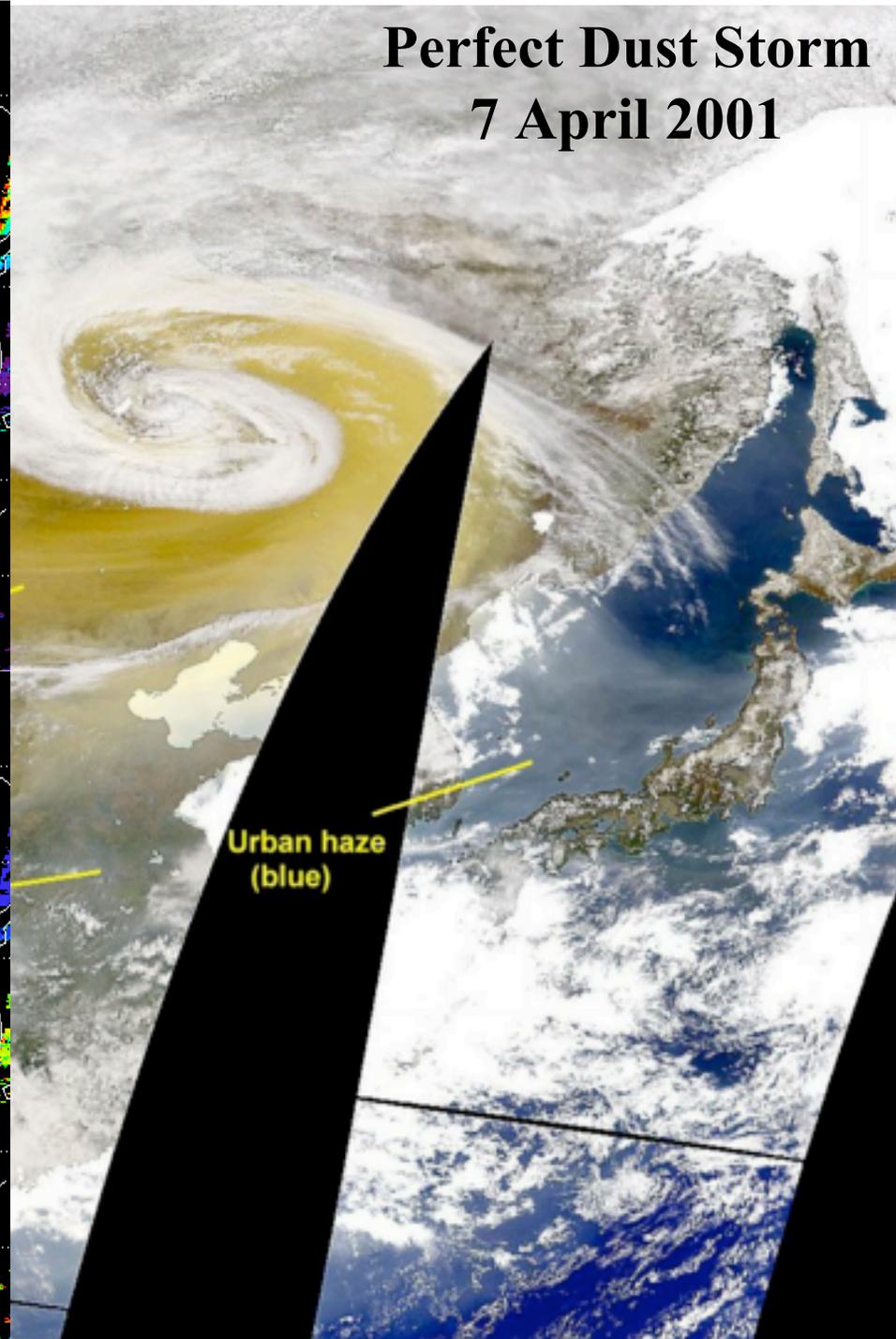
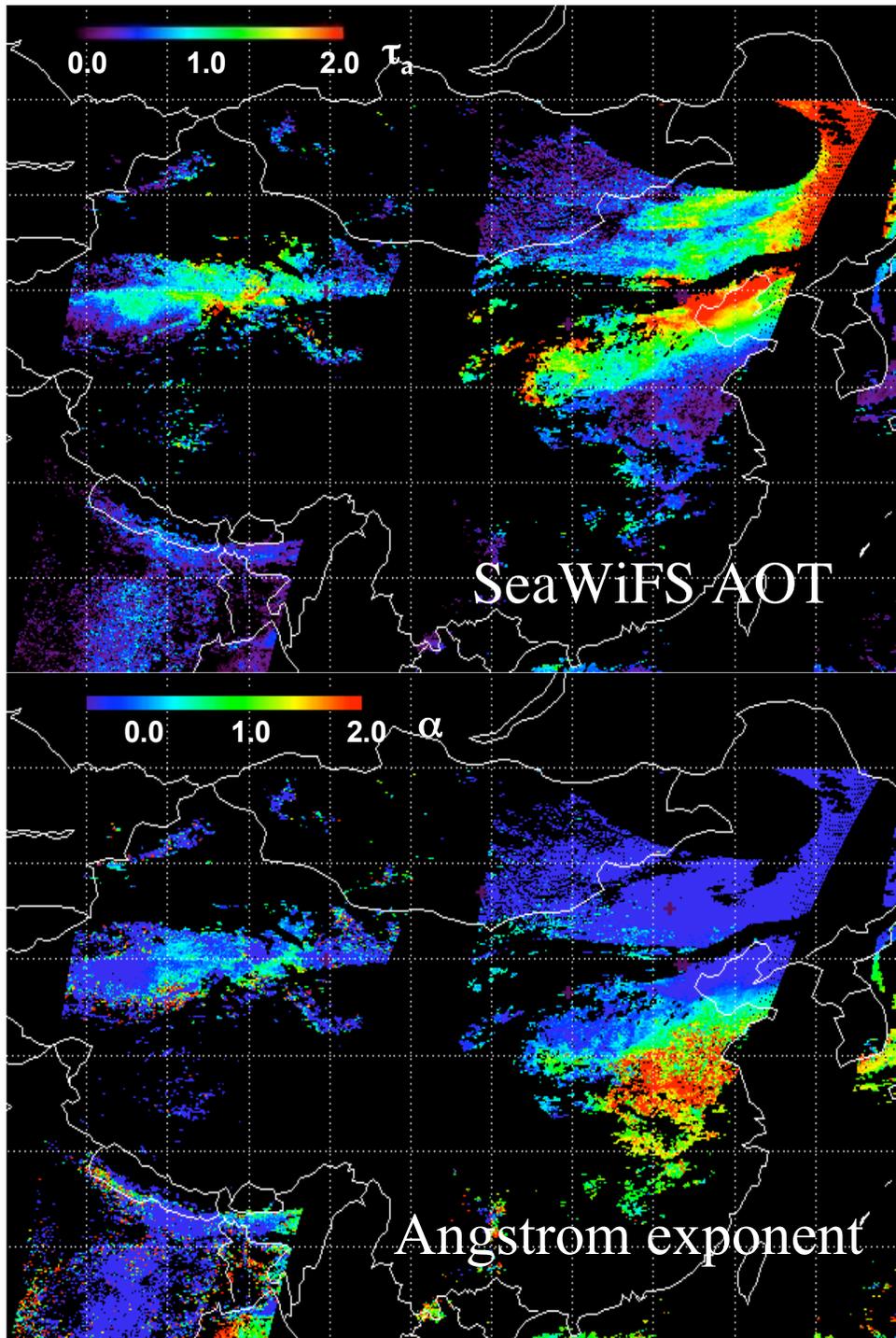


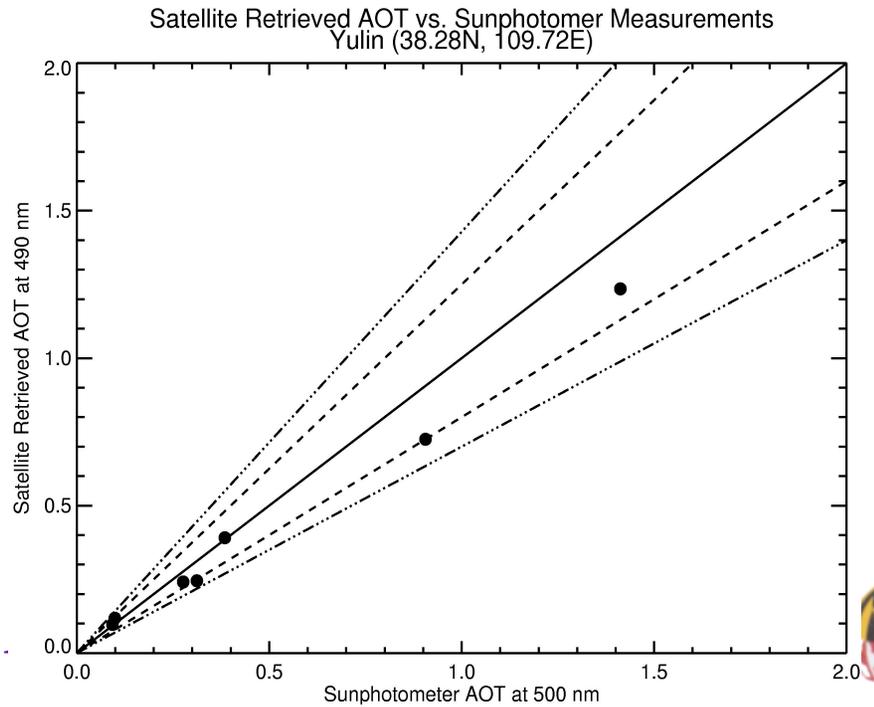
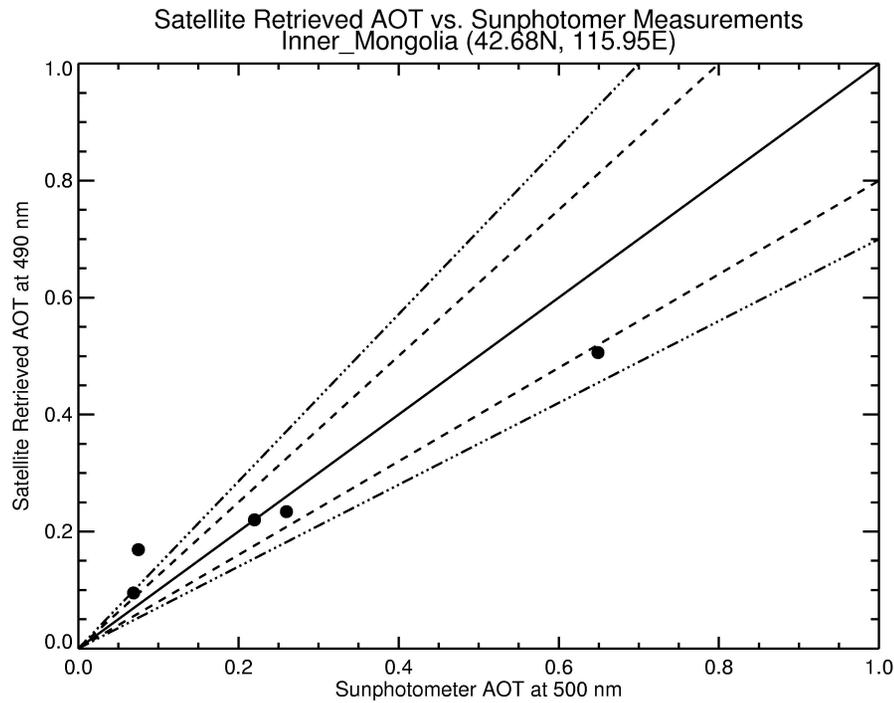
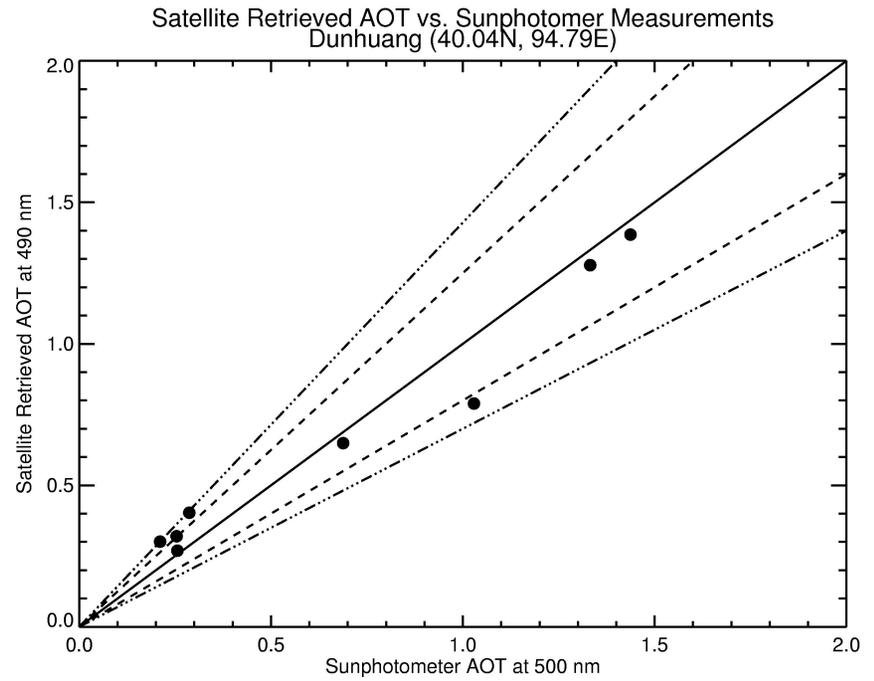
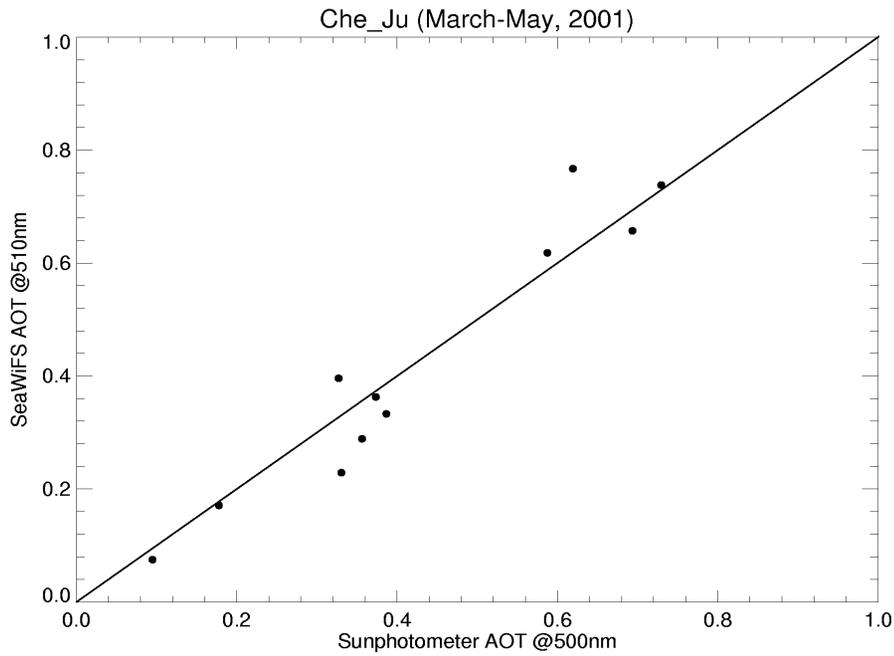
SeaWiFS RGB

$$\tau_\lambda \propto \lambda^{-\alpha}, (\text{Ångström 1961})$$

$$\alpha = \ln \left[\frac{\tau_1}{\tau_2} \right] / \ln \left[\frac{\lambda_2}{\lambda_1} \right]$$

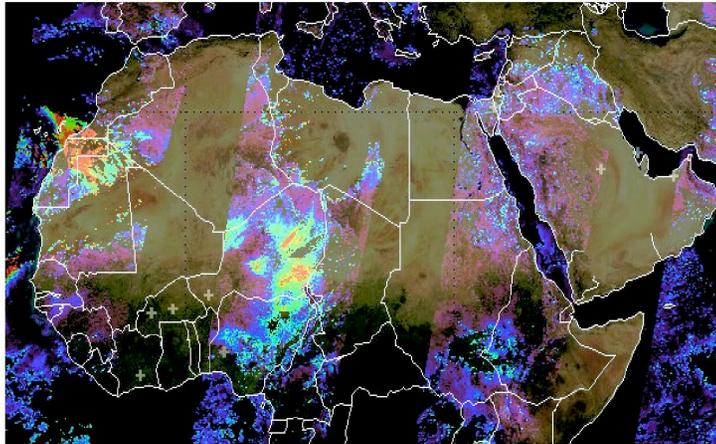




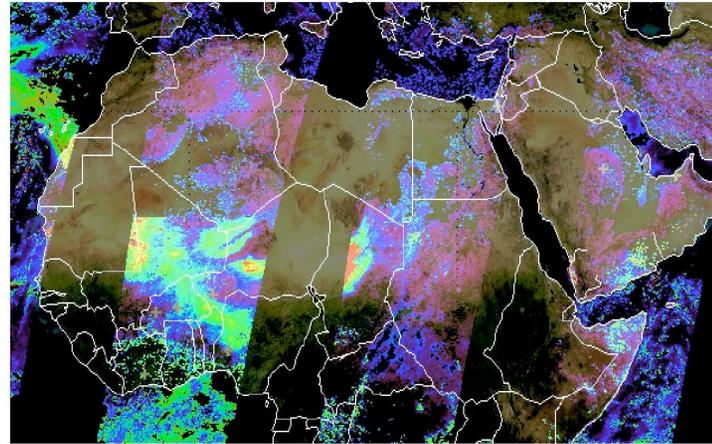


Aerosol Optical Thickness Retrieved from Deep Blue Algorithm: Dust plumes in Africa

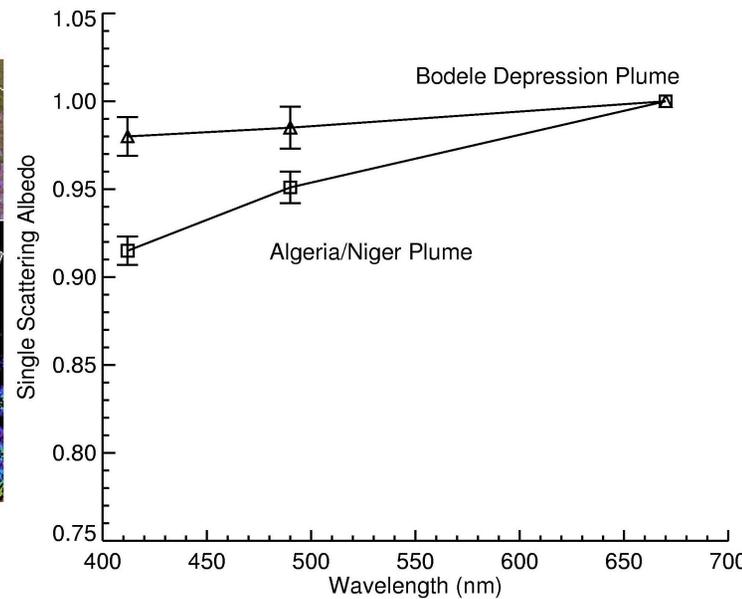
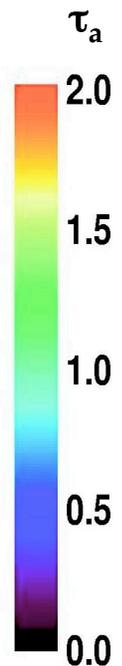
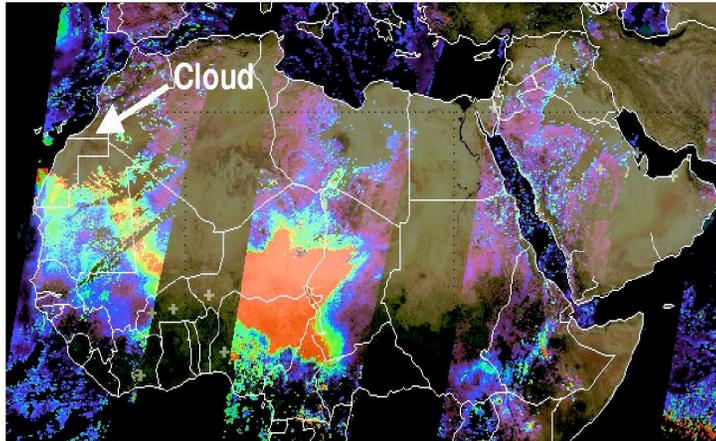
Feb 25, 2000



Feb 26, 2000



Feb 27, 2000



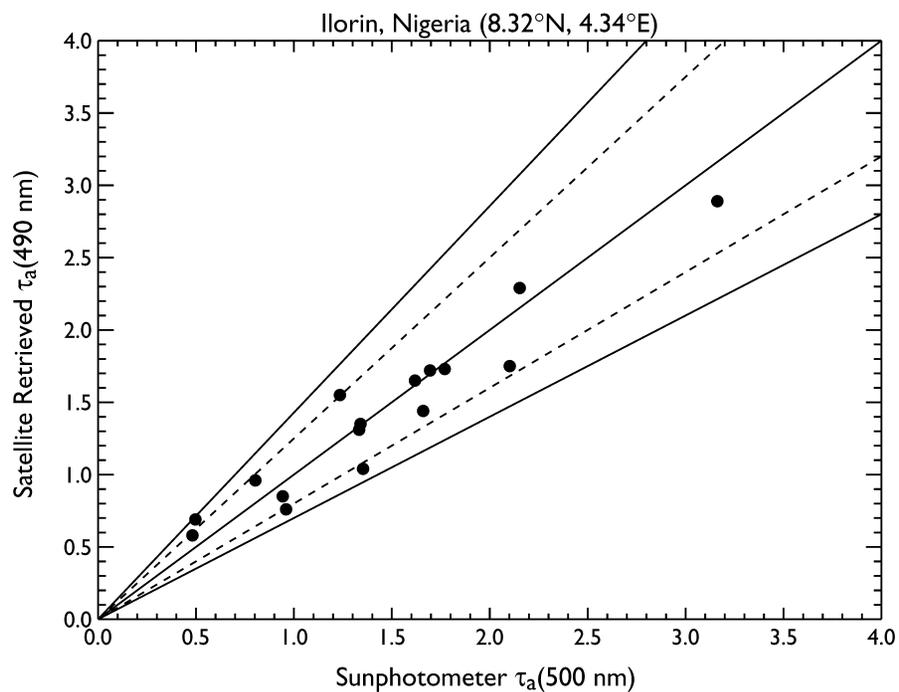
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27 4, 2004
SA GSFC

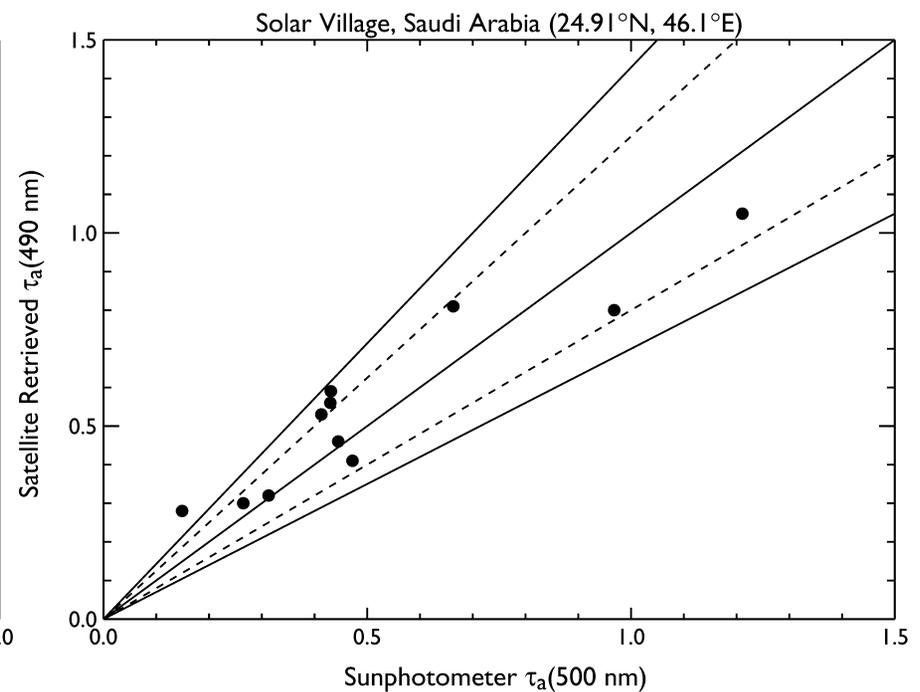


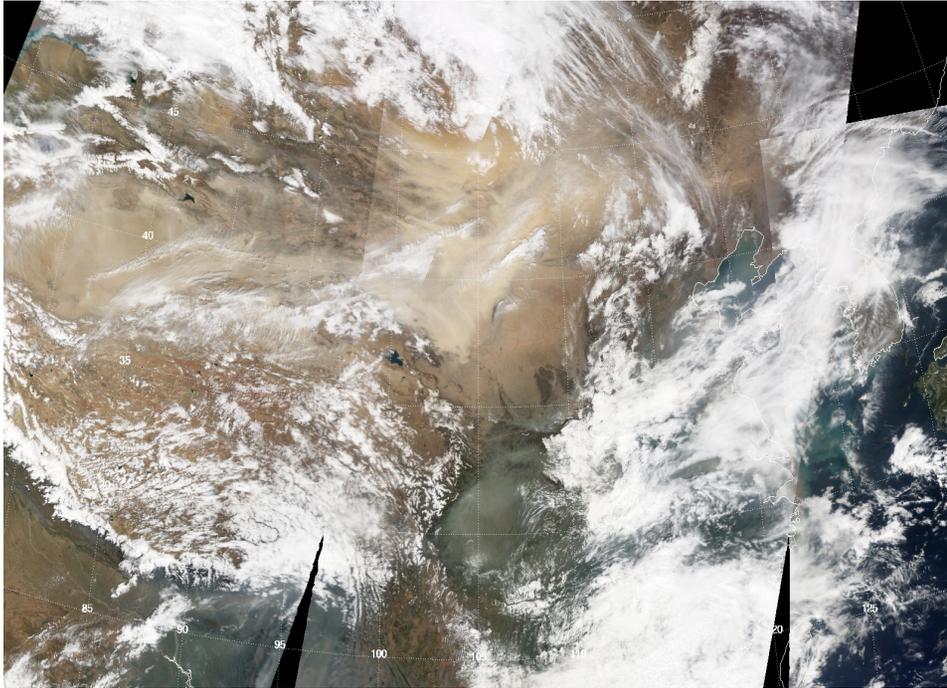
Validation: Comparisons with AERONET Aerosol Optical Thickness

North Africa
February 2000

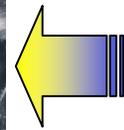


Arabian Peninsula
June - July 2000



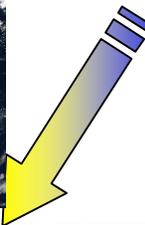


1st Case: 6 April 2001

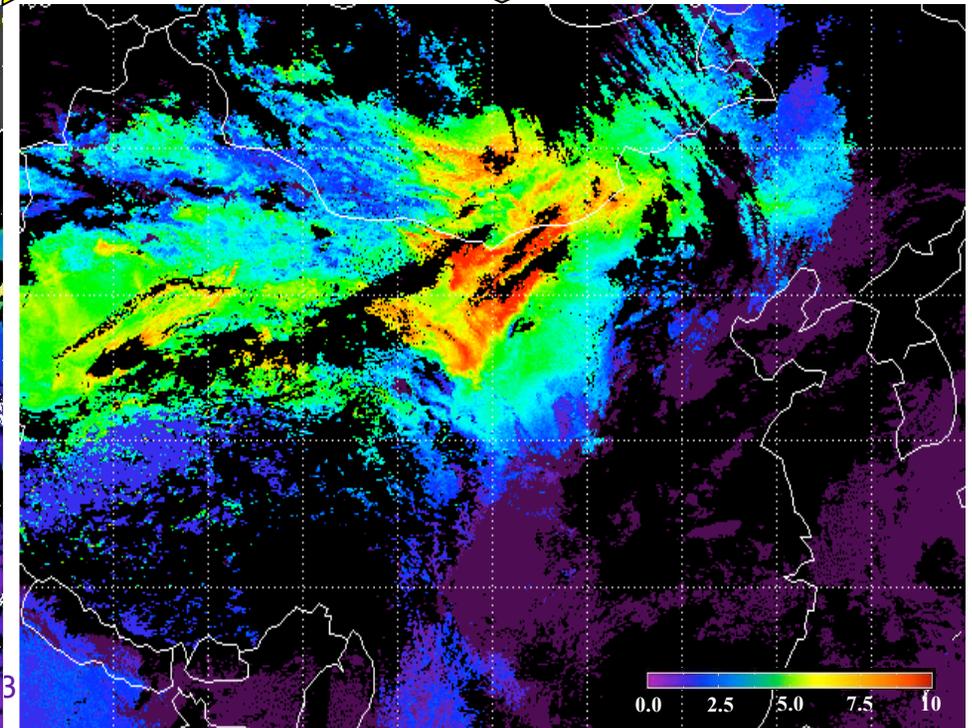
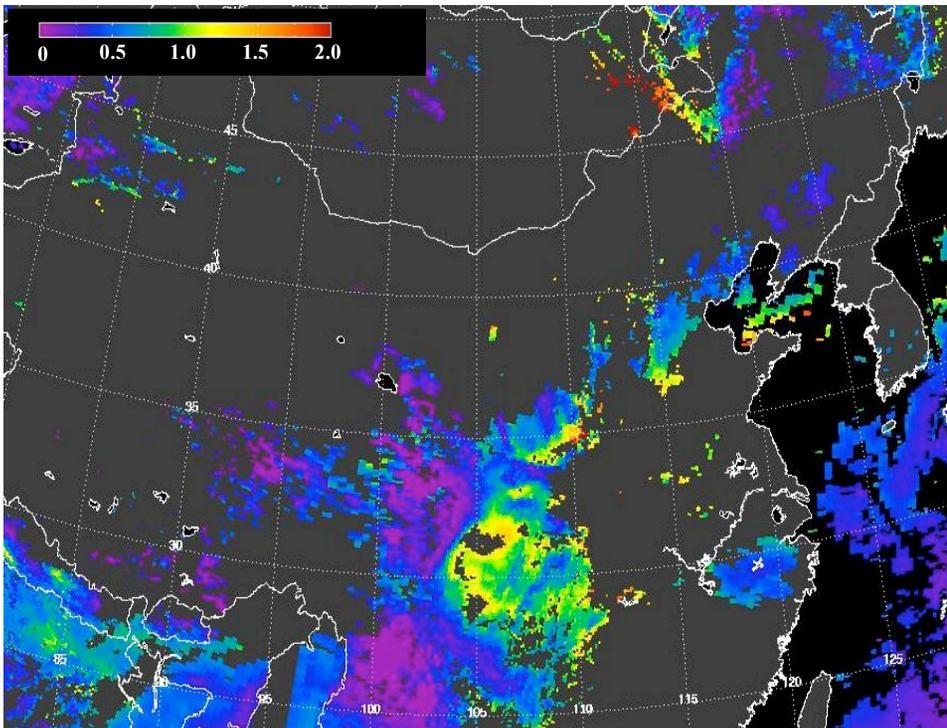


MODIS *Red-Green-Blue* with
Rayleigh scattering removed

Current MODIS
Aerosol Optical Thickness



MODIS *Deep Blue*
Aerosol Index



Summary

- *It works!*
 - *Deep-Blue Algorithm well* for SeaWiFS measurements
 - Compared *well* with surface/aircraft products
 - Separate dust *well* from other anthropogenic sources
- *We expect:*
 - Implement *Deep-Blue Algorithm soon* for MODIS
 - Produce new MODIS products over bright-reflecting surfaces, and integrate into operational MODIS products



Backup Slides



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Aerosol retrievals use an Aerosol Index:

Defined in a manner similar to the aerosol index for TOMS to distinguish between absorbing and non-absorbing aerosols:

$$AI = -100 \cdot \left[\log_{10} \left(\frac{I_{412}}{I_{490}} \right)_{meas} - \log_{10} \left(\frac{I_{412}}{I_{490}} \right)_{calc} \right]$$

I_{meas} = Radiance measured by the satellite at 412 or 490 nm

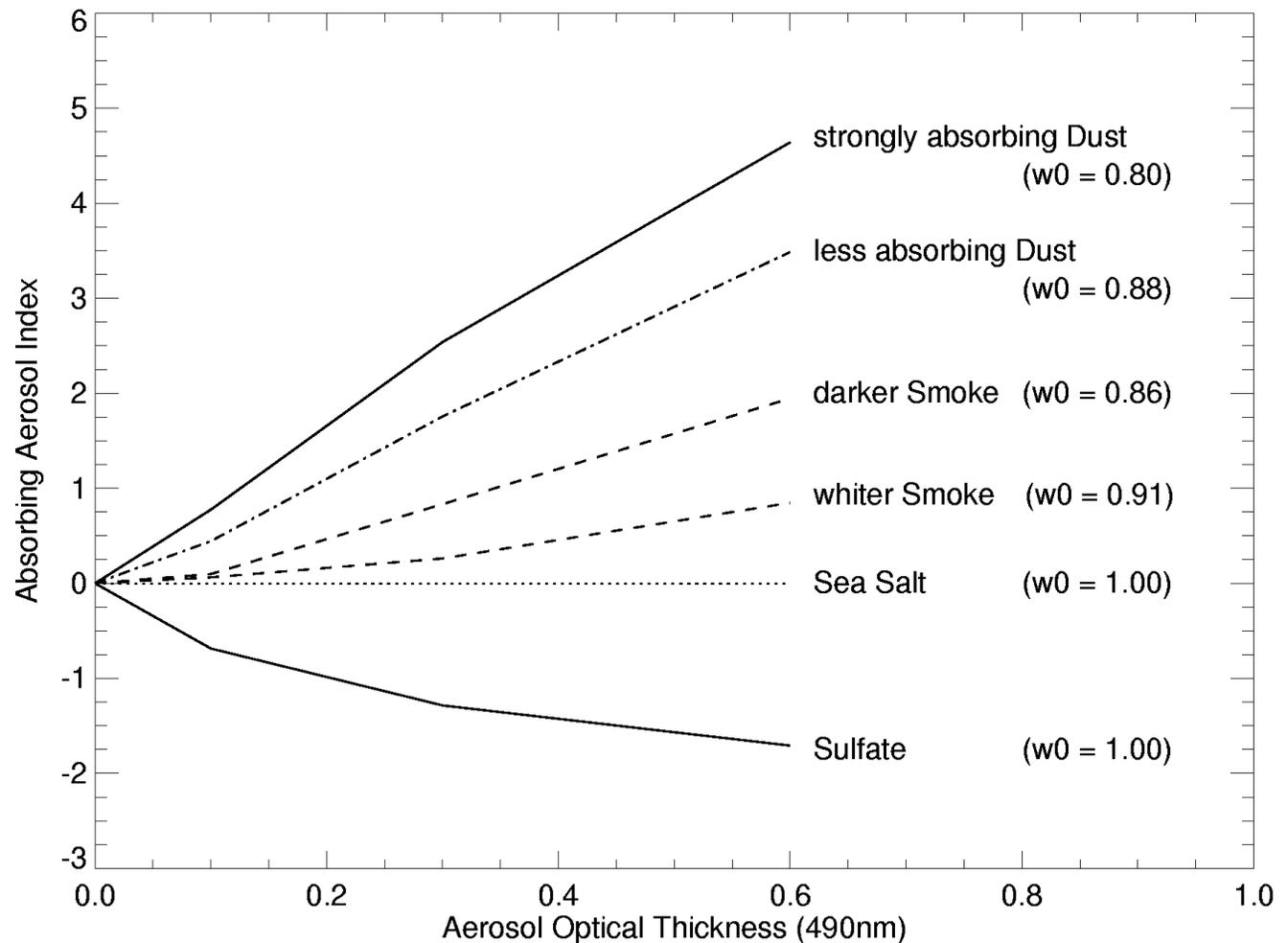
I_{calc} = Radiance calculated using a radiative transfer model

Large AI's are caused by high AOT or by highly absorbing aerosols. As with UV wavelengths, the visible AI is also a function of altitude.



Properties of Aerosol Index*

The dependence of AI with both AOT and absorption is confirmed by simulations we performed using aerosols of different types



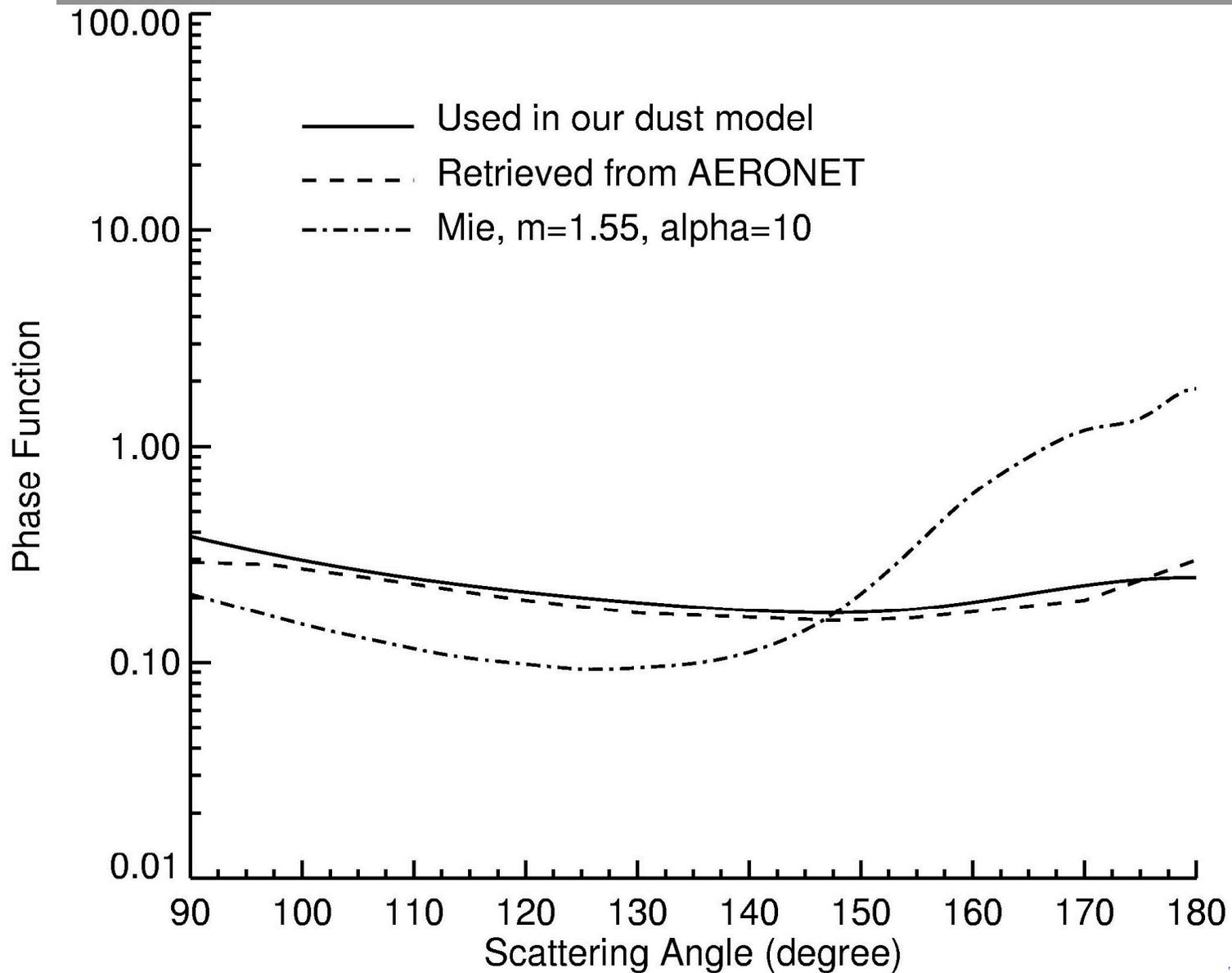
*The properties of blue water were assumed in this simulation



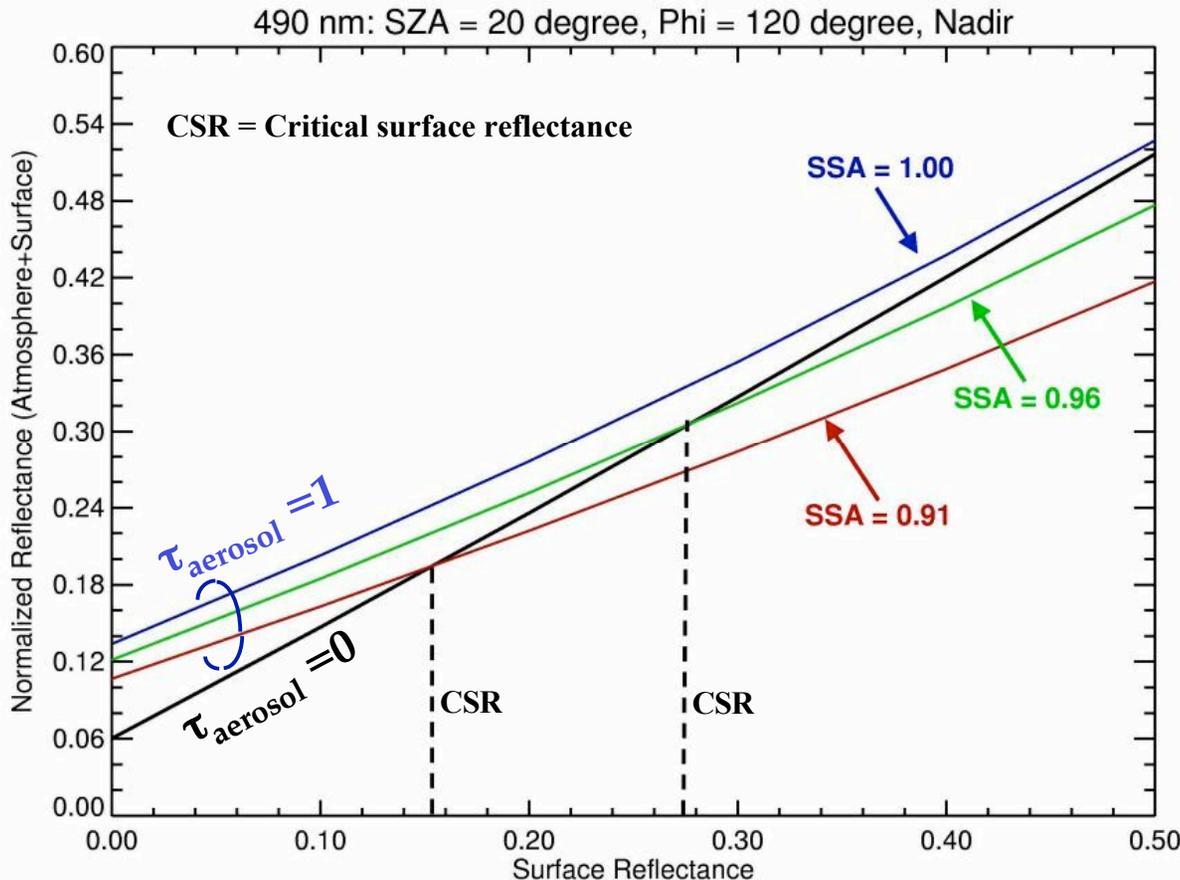
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Phase Function for Dust Model



Principle of Aerosol Retrievals*



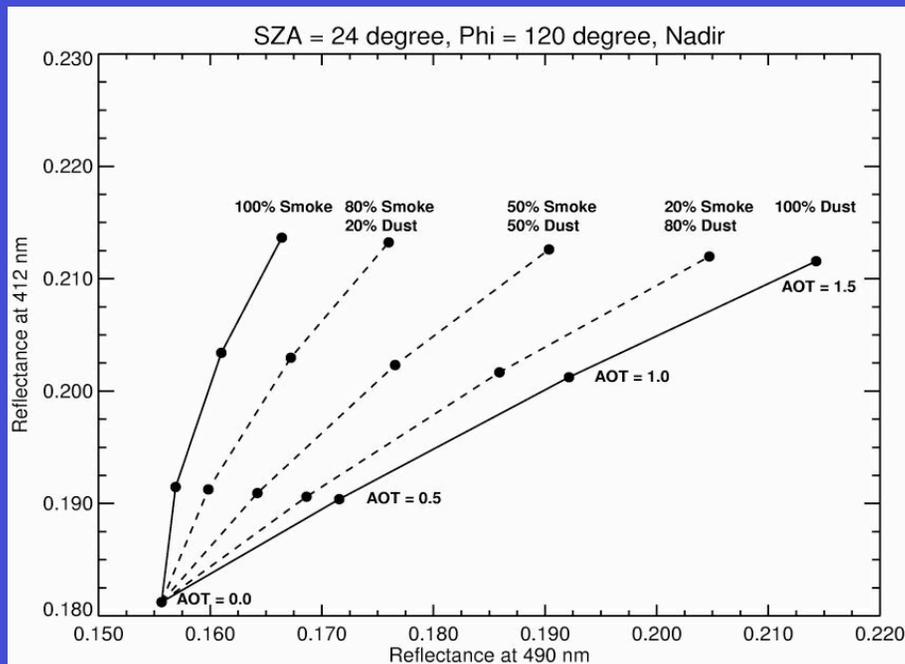
*Hsu, Tsay, King, and Herman, 2004: Aerosol properties over bright-reflecting source regions, IEEE TGRS, 42, 557-569.

- Simulated apparent 490 nm reflectance (atmosphere + $\tau_{\text{aerosol}} = 1$ + surface) at the top of the atmosphere, as a function of surface reflectance.
- Non-absorbing aerosols make contrast apparent reflectance diminished faster for brighter surface.
- Absorbing aerosols make apparent reflectance **brighter** (or darker) for darker (or **brighter**) surface.
- The dashed lines denote the critical values of surface reflectance where the presence of aerosol **CANNOT** be detected by that particular spectral wavelength.



The aerosol characteristics used to generate the simulated radiances in these two figures are shown below

Aerosol Model	$\frac{\tau_{412}}{\tau_{470}}$	$\frac{\tau_{490}}{\tau_{470}}$	Refractive Index 412 nm	Refractive Index 490 nm	ω_0 412 nm	ω_0 490 nm
Dust	1.00	1.00	1.55 – 0.020i	1.55 – 0.008i	0.91	0.96
Smoke	1.30	0.92	1.55 – 0.022i	1.55 – 0.026i	0.90	0.89



In areas of mixed aerosol types, we linearly mix radiances from the dust aerosol model, R^{dust} , with those from the smoke aerosol model, R^{smoke}

$$R^{\text{smoke}} = aR^{\text{dust}} + (1-a)R^{\text{smoke}}$$

Gaussian distribution with a peak at 3 km and a width of 1 km was assumed

